NAME – RAJDEEP JAISWAL	**DATE – 19 NOV 2021**
BRANCH – BTECH CSE	**SEC = 608 - A**
UID -20BCS2761	**Subject – DS Lab**

AIM –

1. Program to implement Queue using linked list.

CODE IN TEXT FORM –

```c
#include<stdio.h>
#include<stdlib.h>
struct node
{
    int data;
    struct node *next;
};
struct node *front;
struct node *rear;
void insert();
void delete();
void display();
void main ()
{
    int choice;
    while(choice != 4)
    {
```

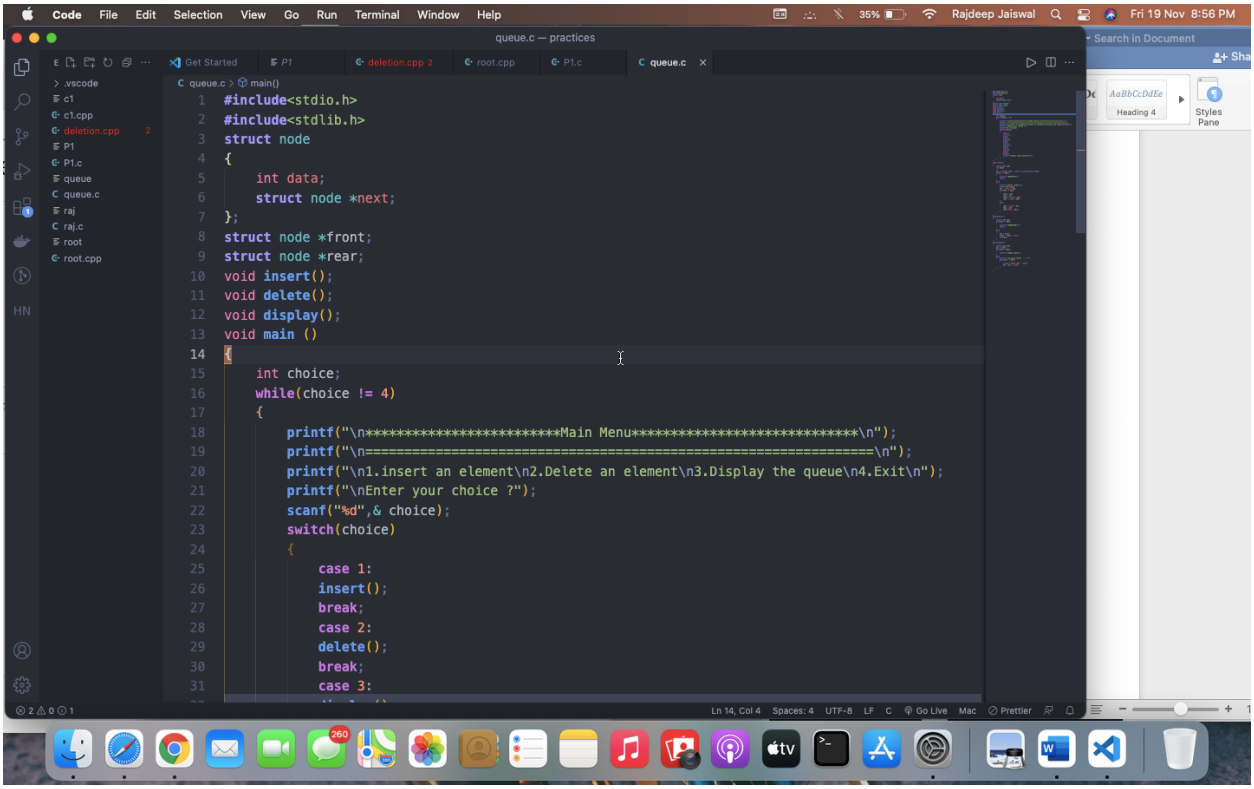
```
        printf("\n**************************Main
Menu*****************************\n");

printf("\n================================================
==================\n");
        printf("\n1.insert an element\n2.Delete an
element\n3.Display the queue\n4.Exit\n");
        printf("\nEnter your choice ?");
        scanf("%d",& choice);
        switch(choice)
        {
            case 1:
            insert();
            break;
            case 2:
            delete();
            break;
            case 3:
            display();
            break;
            case 4:
            exit(0);
            break;
            default:
            printf("\nEnter valid choice??\n");
        }
    }
}
```

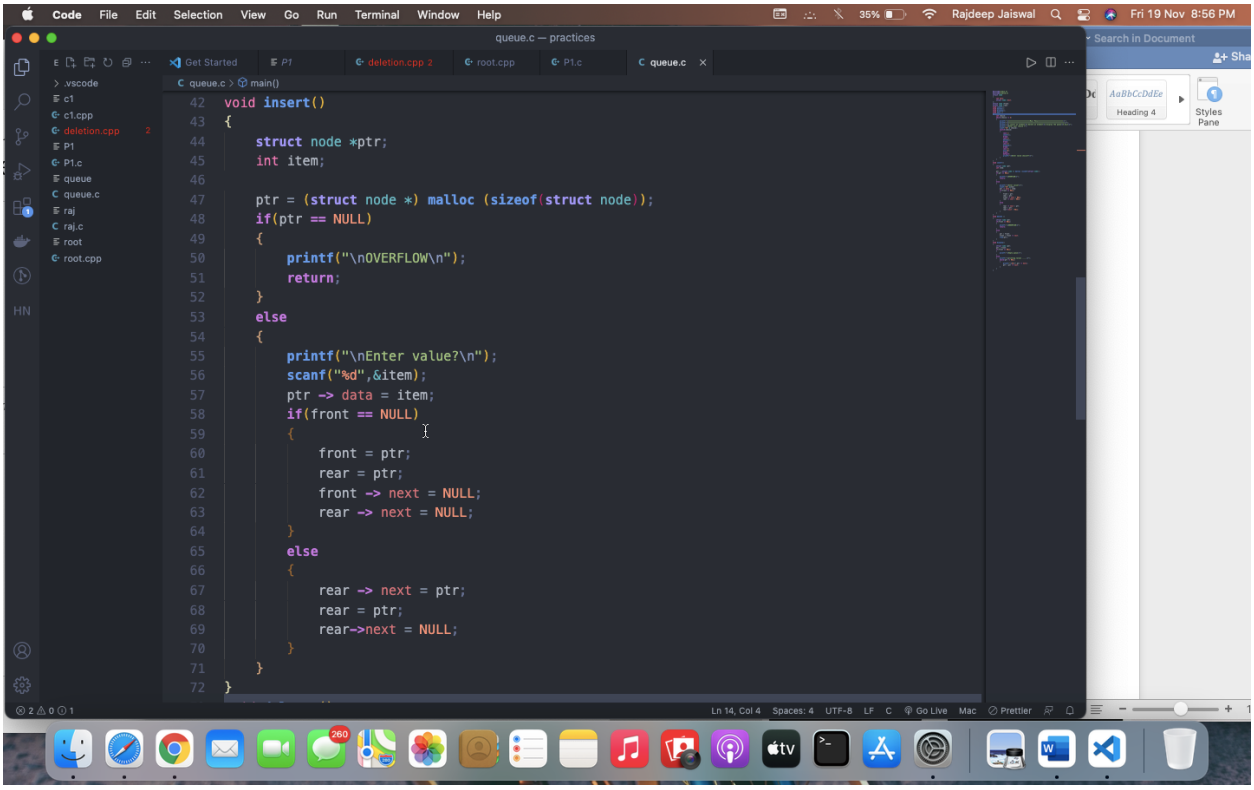
```c
void insert()
{
    struct node *ptr;
    int item;

    ptr = (struct node *) malloc (sizeof(struct node));
    if(ptr == NULL)
    {
        printf("\nOVERFLOW\n");
        return;
    }
    else
    {
        printf("\nEnter value?\n");
        scanf("%d",&item);
        ptr -> data = item;
        if(front == NULL)
        {
            front = ptr;
            rear = ptr;
            front -> next = NULL;
            rear -> next = NULL;
        }
        else
        {
            rear -> next = ptr;
            rear = ptr;
            rear->next = NULL;
```

```
        }
    }
}
void delete ()
{
    struct node *ptr;
    if(front == NULL)
    {
        printf("\nUNDERFLOW\n");
        return;
    }
    else
    {
        ptr = front;
        front = front -> next;
        free(ptr);
    }
}
void display()
{
    struct node *ptr;
    ptr = front;
    if(front == NULL)
    {
        printf("\nEmpty queue\n");
    }
    else
    {   printf("\nprinting values .....\n");
```

```
        while(ptr != NULL)
        {
            printf("\n%d\n",ptr -> data);
            ptr = ptr -> next;
        }
    }
}
```

CODE IN COMPILER-




queue.c — practices
queue.c
void insert()
{
struct node *ptr;
int item;
ptr = (struct node *) malloc (sizeof(struct node));
if(ptr == NULL)
{
printf("\nOVERFLOW\n");
return;
}
else
{
printf("\nEnter value?\n");
scanf("%d",&item);
ptr -> data = item;
if(front == NULL)
{
front = ptr;
rear = ptr;
front -> next = NULL;
rear -> next = NULL;
}
else
{
rear -> next = ptr;
rear = ptr;
rear->next = NULL;
}
}
}

```c
void delete ()
{
    struct node *ptr;
    if(front == NULL)
    {
        printf("\nUNDERFLOW\n");
        return;
    }
    else
    {
        ptr = front;
        front = front -> next;
        free(ptr);
    }
}
void display()
{
    struct node *ptr;
    ptr = front;
    if(front == NULL)
    {
        printf("\nEmpty queue\n");
    }
    else
    {   printf("\nprinting values .....\n");
        while(ptr != NULL)
        {
            printf("\n%d\n",ptr -> data);
            ptr = ptr -> next;
        }
    }
```

OUTPUT –

```
*************************Main Menu*****************************

=================================================================

1.insert an element
2.Delete an element
3.Display the queue
4.Exit

Enter your choice ?1

Enter value?
5

*************************Main Menu*****************************

=================================================================

1.insert an element
2.Delete an element
3.Display the queue
4.Exit

Enter your choice ?3

printing values .....

5

*************************Main Menu*****************************

=================================================================
```

Evaluation Grid (To be created as per the SOP and Assessment guidelines by the faculty):

Sr. No.	Parameters	Marks Obtained	Maximum Marks
1.			
2.			
3.			